



Federation Miranda Frigate

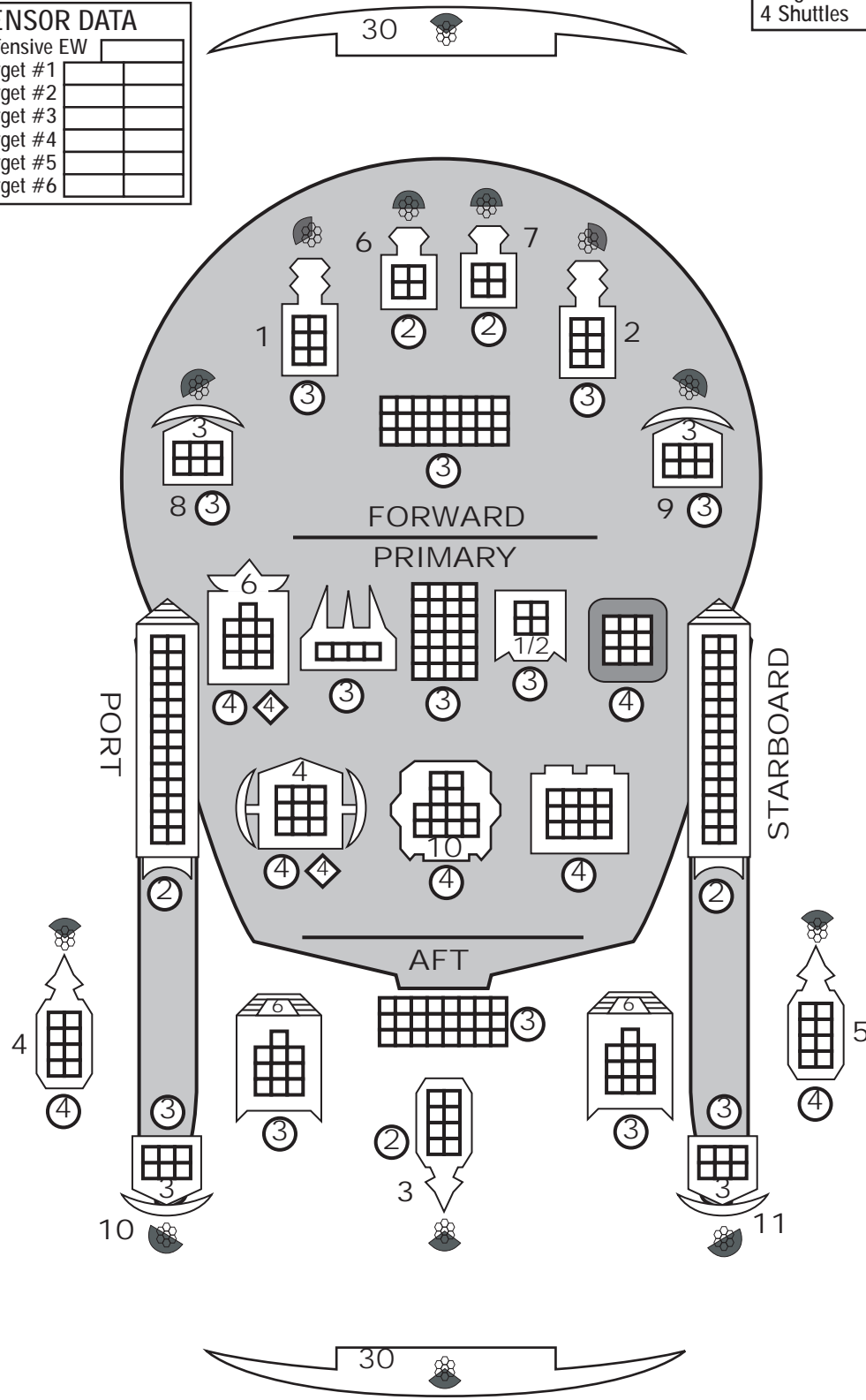
SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl In Service: 2266 Point Value: 400 Ramming Factor: 80 Warp Delay: 6 Turns	Turn Cost: 1/2 Speed Turn Delay: 1/2 Speed Accel/Decel Cost: 2 Thrust Pivot Cost: 2+2 Thrust Roll Cost: 1+1 Thrust	Fwd/Aft Defense: 13 Stb/Port Defense: 14 Engine Efficiency: 2/1 Extra Power: 0 Initiative Bonus: +7
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA	
Medium Phaser Bank Class: Molecular Mode: R, S Damage: 3d10+5 Range Penalty: -1 per 2 hexes Fire Control: +3/+3/+2 Intercept Rating: -2 Rate of Fire: 1 per 2 turns Special: Can fire for an accelerator ROF for less damage, as shown below: 1 per turn: 1d10+4	3
Light Phaser Bank Class: Molecular Mode: Standard Damage: 1d10+4 Range Penalty: -1 per hex Fire Control: +3/+3/+3 Intercept Rating: -2 Rate of Fire: 1 per turn	2
Photon Torpedo Class: Ballistic + Antimatter Mode: Standard Damage: X+10 Max X: 20 Max Range: 50 hexes Fire Control: +4/+2/-3 Intercept Rating: n/a Rate of Fire: 1 per 2 turns	4
Deflector Shield Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	4

HANGAR
0 Fighters
4 Shuttles

FORWARD HITS	
1-2: Deflector Shield	
3-5: Medium Phaser	
6-9: Light Phaser	
10-17: Forward Structure	
18-20: PRIMARY Hit	
AFT HITS	
1-5: Impulse Thruster	
6-7: Deflector Shield	
8-10: Photon Torpedo	
11-17: Aft Structure	
18-20: PRIMARY Hit	
PRIMARY HITS	
1-6: Primary Structure	
7-10: Warp Engine	
11: Tractor Beam	
12-13: Shield Generator	
14-15: Sensors	
16: Hangar	
17-18: Engine	
19: Reactor	
20: C&C	

SPECIAL NOTES	
Gravitic Drive System	
Impulse Drive	
SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Medium Phaser
	Light Phaser
	Photon Torpedo