

Cardassian Keldon Dreadnought

SPECS		MANEUVERING		COMBAT STATS	
Class: Capital Ship		Turn Cost: 3/4 Speed		Fwd/Aft Defense: 15	
In Service:		Turn Delay: 3/4 Speed		Stb/Port Defense: 17	
Point Value: 725		Accel/Decel Cost: 4 Thrust		Engine Efficiency: 5/1	
Ramming Factor: 200		Pivot Cost: 3+3 Thrust		Extra Power: 0	
Warp Delay: 7 Turns		Roll Cost: 3+3 Thrust		Initiative Bonus: +1	
Speed	1 2 3 4 5 6 7 8 9 10 11 12				
Turn Cost	1 2 3 3 4 5 6 6 7 8 9 9				
Turn Delay	1 2 3 3 4 5 6 6 7 8 9 9				

WEAPON DATA	
Compressor Beam	
Class: Gravitic	
Mode: R, S	
Damage: 3d10+24	
Range Penalty: -1 per 3 hexes	
Fire Control: +3/+0/-5	
Intercept Rating: n/a	
Rate of Fire: 1 per 4 turns	
Lt. Compressor Beam	
Class: Gravitic	
Mode: Raking	
Damage: 2d10+16	
Range Penalty: -1 per 2 hexes	
Fire Control: +2/+1/-4	
Intercept Rating: n/a	
Rate of Fire: 1 per 3 turns	
Photon Torpedo	
Class: Ballistic + Antimatter	
Mode: Standard	
Damage: X+10	
Max X: 20	
Max Range: 50 hexes	
Fire Control: +4/+2/-3	
Intercept Rating: n/a	
Rate of Fire: 1 per 2 turns	
Light Phaser Bank	
Class: Molecular	
Mode: Standard	
Damage: 1d10+4	
Range Penalty: -1 per hex	
Fire Control: +3/+3/+3	
Intercept Rating: -2	
Rate of Fire: 1 per turn	

FORWARD HITS	
1-3:	Deflector Shield
4-7:	Compressor Beam
8-10:	Photon Torpedo
11-18:	Forward Structure
19-20:	PRIMARY Hit

SPECIAL NOTES	
Limited Deployment (33%)	
Gravitic Drive System	
Impulse Drive	

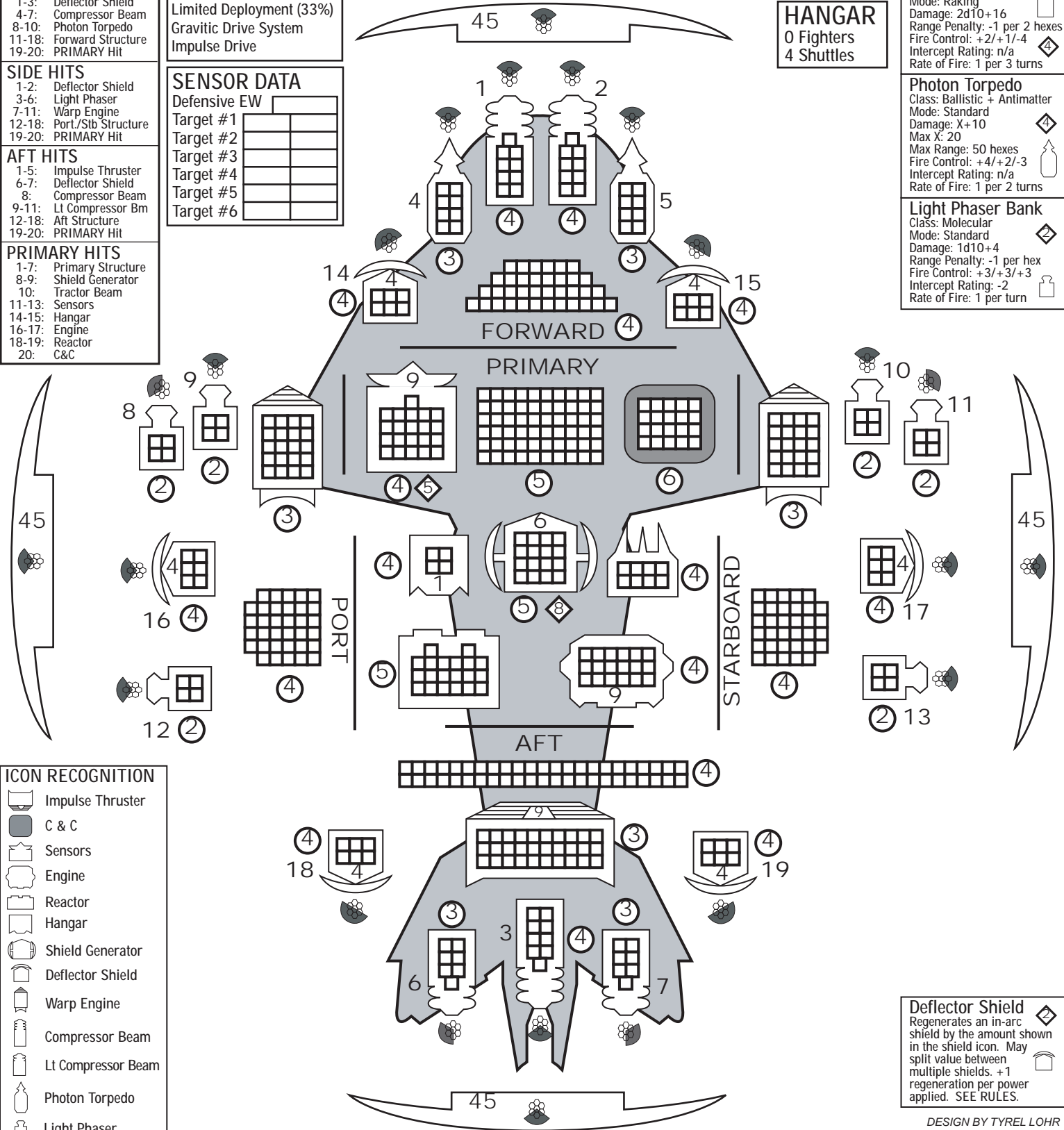
SIDE HITS	
1-2:	Deflector Shield
3-6:	Light Phaser
7-11:	Warp Engine
12-18:	Port/Stb Structure
19-20:	PRIMARY Hit

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

AFT HITS	
1-5:	Impulse Thruster
6-7:	Deflector Shield
8:	Compressor Beam
9-11:	Lt Compressor Bm
12-18:	Aft Structure
19-20:	PRIMARY Hit

PRIMARY HITS	
1-7:	Primary Structure
8-9:	Shield Generator
10:	Tractor Beam
11-13:	Sensors
14-15:	Hangar
16-17:	Engine
18-19:	Reactor
20:	C&C

HANGAR
0 Fighters
4 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Compressor Beam
	Lt Compressor Beam
	Photon Torpedo
	Light Phaser

Deflector Shield
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.